

SHASHI NAIK

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OBJECTIVE

Seeking an opportunity to work in a dynamic environment and enhance my career.

EDUCATION

Bachelor of Engineering, Akshaya Institute of Technology	2022 – 2026
PUC, Tungal Composite PU College	2022
SSLC, Love Dale International Public School	2020

SKILLS

Technical Skills

- AR/VR Development
- Unity Technologies
- C#
- Unity 3D

Soft Skills

- Communication Skills
- Time Management
- Adaptability & Quick Learner

PROJECTS

Animal Rescue Adventure – Immersive Technology using Unity

Designed and developed an immersive 'Animal Rescue Adventure' game using Unity, where players engage in virtual rescue missions through interactive 3D environments. The project leverages immersive technology to spread awareness about wildlife protection and animal care.

AR Product Brochure

Developing an Augmented Reality (AR) Product Brochure for cars, enabling users to interact with 3D car models, explore specifications, and visualize features in real-time through a mobile device or AR interface. (ongoing)

Traffic Car Racer 3D

A 3D racing game where players navigate through busy traffic, dodging vehicles and obstacles while aiming for the highest score. Experience realistic driving mechanics, smooth controls, and thrilling speed challenges across dynamic city environments.

AR Face Filter

Developed the AR Face Filter app that uses camera detection to overlay fun and interactive effects on your face. Smooth tracking and different filters.

CERTIFICATES

AR-VR Training

★ Underwent AR-VR and Game Development Training at ARK Infosolutions Pvt. Ltd.

LANGUAGES

Kannada | English | Hindi

DECLARATION

I declare that all the details mentioned above are accurate and true to the best of my knowledge.